



63rd Annual
Carnevale

July 14th ~ 16th, 2017

FOOD VENDOR BOOTH
RULES AND REGULATIONS

- ❖ Nonprofit organizations are entitled to the same booth location as rented during previous years. Seniority is our primary rule.
- ❖ Booth rent rental of \$200, plus an additional \$125 refundable cleaning deposit for the duration of the event. (Paid with separate checks, please)
- ❖ Booth is expected to be open for business throughout the entire event. Any booth which closes early - may forfeit their priority rental location and deposit.
- ❖ If a booth space becomes available for the first time, or has been relinquished, **due to application deadline**, then any organization giving active support to the Chamber of Commerce may have priority rental.
- ❖ In case two or more organizations apply on an equal basis for a certain booth, a drawing will be done to decide which applicant will be granted the booth.
- ❖ Booths must be up and in place by 12:00 pm for inspection on opening day. Booths must be open for the entire duration of the event. Friday and Saturday booth must stay open until midnight.
- ❖ You will be required to sign the inspection sheet. If you are selling anything other than what you have stated, you may be shut down without a refund.
- ❖ Booth placement is at the discretion of the Weed Chamber of Commerce and Carnevale Chairperson.
- ❖ Electricity is limited, use propane when possible.
- ❖ **You must furnish your own extension cord. (minimum 100')**
- ❖ Please prevent booth damage by using only tape or clips to attach signs

Subject to inspection by Siskiyou County Health Officials – Requirements Below:

- ❖ Hand Washing unit must be provided by each booth and include a clean water source and a catch bucket. Weed Chamber will provide a gray water tank.
- ❖ Each booth must have a bleach bucket for cleaning rags.
- ❖ Each booth must have food thermometers for cool and hot food.
- ❖ Food Handlers must wear disposable food preparation gloves.
- ❖ **We reserve the right to reject any application without explanation.**